

Game Development With LUA (Charles River Media Game Development) By Paul Schuytema

By Paul Schuytema

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Game design (Book, 2007) [WorldCat.org] -

Game design. [Paul Schuytema; Mass. : Charles River Media, cop. 2007. Game development series. Responsibility: Paul Schuytema ;

<http://www.worldcat.org/title/game-design/oclc/690334697>

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helping professionals like Mark Manyen discover inside Game Development; Co-Author of "Game Development with Lua". Published by Charles River Media

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Lua (programming language) - WOW.com -

Schuytema, P.; Manyen, M. (2005). Game Development with Lua. Charles River Media.

[http://us.wow.com/wiki/Lua_\(programming_language\)](http://us.wow.com/wiki/Lua_(programming_language))

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Paul Schuytema (Monmouth, IL) has been a professional game developer for over ten years and in that time spoke at the previous ten GDC conferences. He has produced

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